

2019 CAC Fall Camporee Information Packet



Where: Ransburg Scout Reservation

When: October 25th-27th. Check in will be at 6:30 p.m.. Check out will be after your troop's completion of cleanup duties.

Theme: Grand Slam of High Adventure

What to bring: Tents, food, cookware, sleeping bag, clothes for each day plus one extra, ropes, knives, bike helmet, other necessary camp gear, and Tons of Scout Spirit!

OA members please bring your sashes and Firecrafters please bring your fire shirts.

If your patrol would like to put on a skit bring skit supplies.

Individual district traditions including Willie, Spirit of Scouting Award, and the Coffee Pot will all be continued.

Stations!

Philmont

- Orienteering- Use a map and compass to guide your patrol to different locations of the Philmont camp.
- Bear bag throwing- Hang smellables from a high up branch by tying a rope to a bear bag, throwing it up over a branch and tying it down properly.
- Blind tent building- You are caught in the middle of a storm and have low visibility, set up a tent blindfolded while being directed by your patrol leader.
- Last Minute Packer- You have been caught in a dangerous situation and must move quickly, pack essential items you may have to use on your travel and move!

Northern Tier

- Gear Trivia- Correctly identify summer and winter gear and remember where you saw it!
- Island Hopping- Your canoe has flipped over and you are stuck on one side of the river, hop from island to island to get to safety.
- SnowShoeing- While in the middle of a frozen lake someone has been injured and must be administered first aid as well as be taken to an area where they can be given to medical officers.
- Magnet Fishing- Oh no you have forgotten to bring food on your canoe trip. Catch fish and identify what they are and if they are edible.

Sea Base

- Rain Gutter Regatta- Make a boat using popsicle sticks and other given material, sail the boat, and pick up treasure along the way!
- Flipper Relay- Put on gear, complete a relay and along the way trade off gear to other patrol members.
- Primitive Shelter building- You have been stranded on an island and still have sea legs. Build a primitive shelter while adjusting to land!

The Summit

- Tricycle Race- Complete a tricycle race around a track to simulate an ATV adventure!
- Insect Identification- There are many bugs no matter which base you go to so make sure you remember insects to avoid and possibly what their bite looks like!
- Fire Building- Build a proper fire large enough to keep warm.
- Pipe Filling- Use teamwork to fill a pipe that has many holes in it with water.